Automatic Differentiation in C++ and CUDA using Clad

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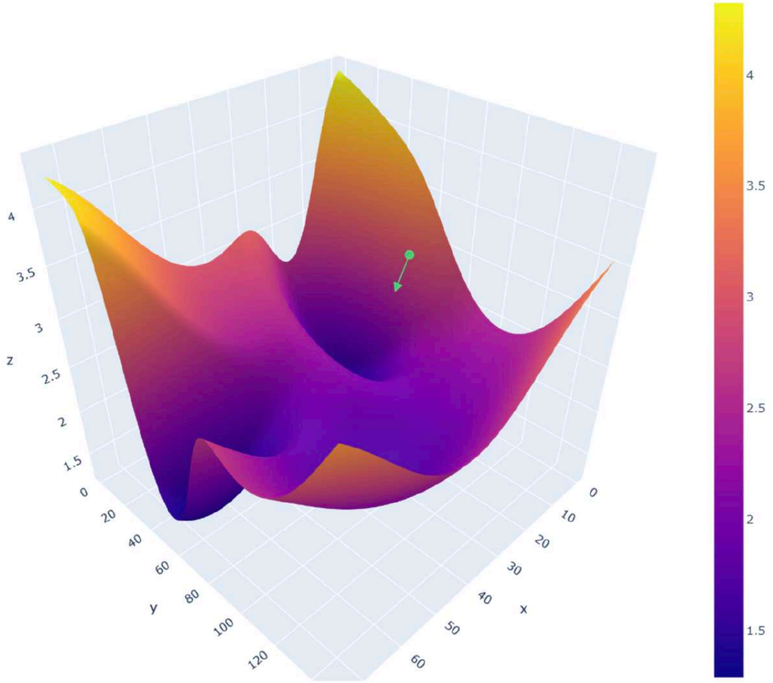
Motivation

In mathematics and computer algebra, automatic differentiation (AD) is defined as a set of techniques used for numerically evaluating the derivative of a function specified by a computer program.

Automatic differentiation is an alternative technique to Symbolic differentiation or Numerical differentiation (the method of finite differences) and **powers gradient-based optimisation** algorithms used in applications such as Deep Learning, Robotics, High Energy Physics, etc.

The aim of Clad is to provide automatic differentiation for C/C++ which works without code modification



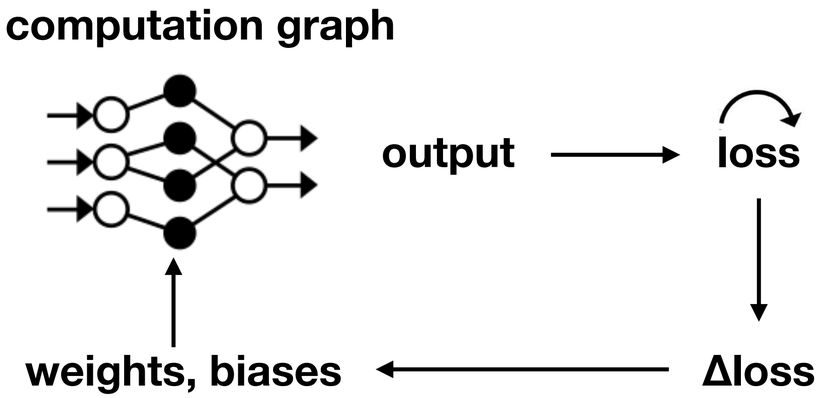
Deep Learning use-case : Gradient Descent
= gradient of the cost function with respect to the neural network parameters

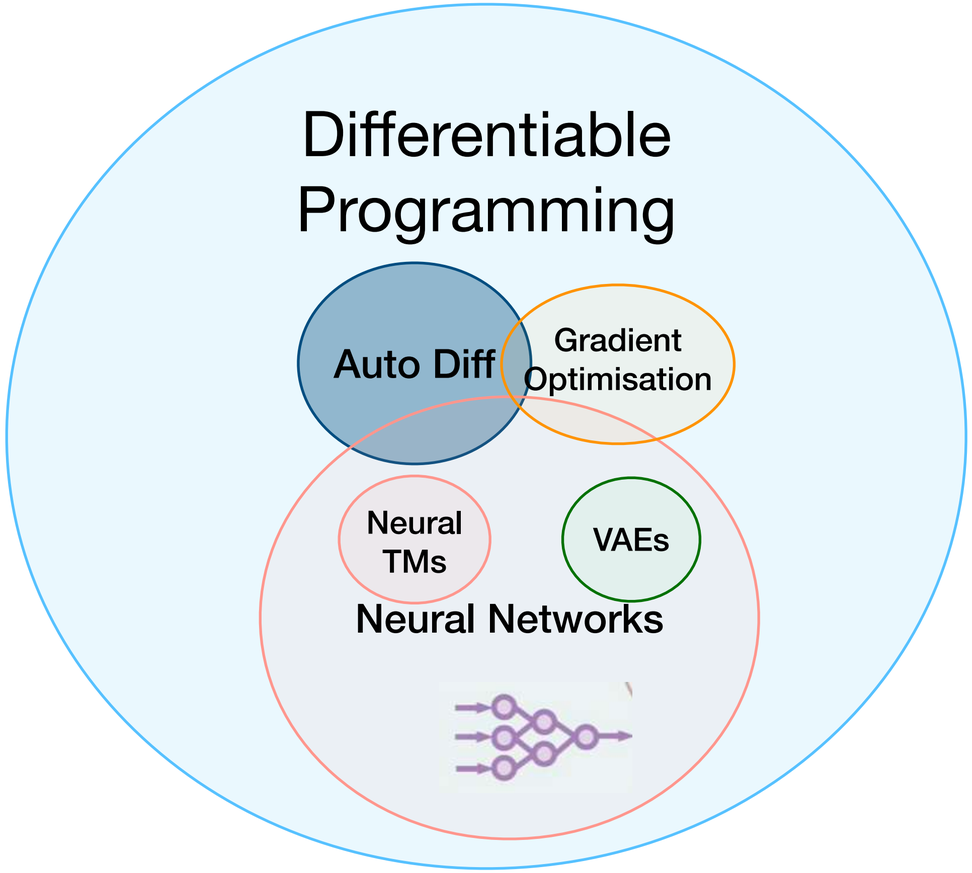
Differentiable Programming

Goal: quantify the sensibility of the program and its outputs with respect to its parameters

Differentiable Programming includes:

- neural networks
- programs using automatic differentiation
- gradient based optimisation to approximate a loss function





Differentiation

Numerical Differentiation

- the finite difference approximation of derivatives using values of the original function evaluated at some sample points
- precision errors
- high computational complexity
- higher order problem (formula approximated by missing higher order terms)

$$\frac{\partial f(\mathbf{x})}{\partial x_i} \approx \frac{f(\mathbf{x} + h\mathbf{e}_i) - f(\mathbf{x})}{h}$$

Symbolic Differentiation

- carried out by applying transformations representing rules of differentiation
- can produce exponentially large symbolic expressions which take correspondingly long times to evaluate
- may require transcribing result back into code
- works on single mathematical expressions (no control flow)

$$\frac{d}{dx}\left(f(x) + g(x)\right) \rightsquigarrow \frac{d}{dx}f(x) + \frac{d}{dx}g(x)$$

$$\frac{d}{dx}\left(f(x)\,g(x)\right) \rightsquigarrow \left(\frac{d}{dx}f(x)\right)g(x) + f(x)\left(\frac{d}{dx}g(x)\right)$$

Automatic Differentiation

- automatically generate a C++ program to compute the derivative of a given function
- the procedure involves applying the chain rule of differential calculus throughout the semantics of the original program

```
double relu3(double x) {
  double result;
  if (x > 0)
    result = pow(x, 3);
  else
    result = 0;
  return result;
}

double diffe_relu3(double x) {
  return autodiff<relu3>(x);
}
```

```
double diffe_relu3(double x) {
  double result;
  if (x > 0)
    result = 3 *  pow(x, 2);
  else
    result = 0;
  return result;
}
```

AD Approaches

Classification

Implementation approaches in AD can be classified based on the amount of work done at compile time. Thus, we can identify several approaches: Domain Specific Languages (DSL), Tracing / Taping and Source Transformation

By keeping all the intricate knowledge of the original source code, source transformation approaches enable optimisation

Domain Specific Languages (DSL)	Tracing / Taping	Source Transformation
source code transformation is performed on a data flow graph (computation graph)	the compute graph is constructed as the program is executed, the execution is recorded, transformed and compiled “just-in-time”	the compute graph is constructed before compilation and then transformed and compiled
code needs to be rewritten; the DSL has to support all the operations in the original code	operator overloading (special floating point type);	custom parser to build code representation and produce the transformed code
tailored implementation	easy to implement	difficult to implement (especially for C++)
speed correlated with the similarity factor between the DSL and the original code	needs code modification - inefficient	computations/optimisations done ahead of time - efficient
Theano, TensorFlow, PyTorch	C++ : ADEPT, Python: JAX	Tapenade, Enzyme, Clad

Clad: An approach to source transformation AD

Clad uses the source transformation approach by statically analysing the original code to produce a gradient function in the source code language. Clad:

- Mitigates the difficulties related to custom C++ parsers
- Has full access to the Clang compiler's internals; it means that Clad is able to follow the high-level semantics of algorithms and can perform domain-specific optimisations
- it can automatically generate code (re-targeting C++) on accelerator hardware with appropriate scheduling
- has a direct connection to compiler diagnostics engine and thus can produce precise and expressive diagnostics positioned at desired source locations

```
#include "clad/Differentiator/Differentiator.h"
#include <iostream>

double f(double x, double y) { return x * y; }

int main() {

  auto f_dx = clad::differentiate(f, “x");

  // derivative of ‘f' - (x, y) = (3, 4)
  std::cout << f_dx.execute(3, 4) << std::endl;
  // prints: 4

  f_dx.dump(); // prints:
  /*
     double f_darg0(double x, double y) {
         double _d_x = 1;
         double _d_y = 0;
         return _d_x * y + x * _d_y;
     }
   */
}
```

Clad Example

Clad.AD Plugin for Clang

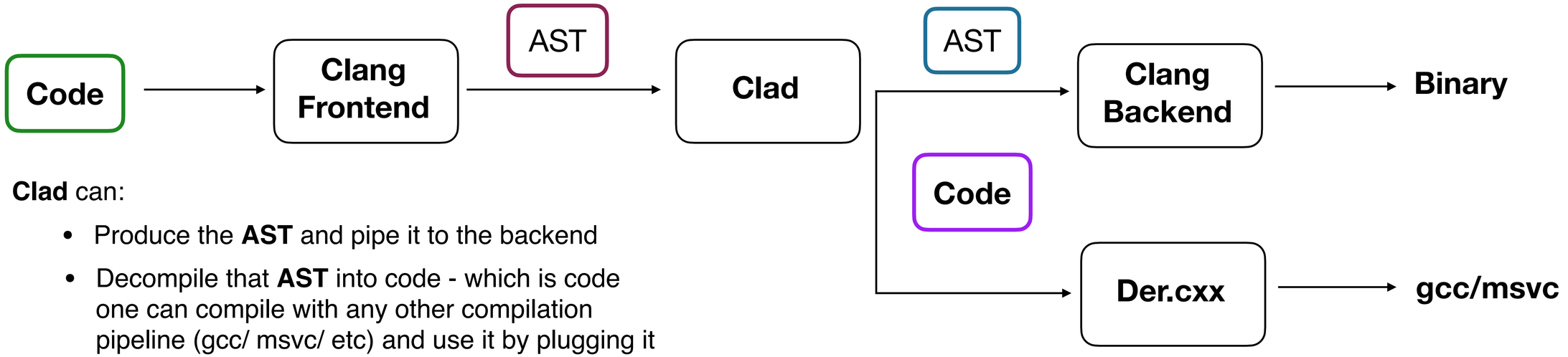
Clad is a compiler plugin extending Clang able to produce derivatives in both forward and reverse mode:

- Requires no code modification for computing derivatives of existing codebase
- Features both reverse mode AD (backpropagation) and forward mode AD
- Computes derivatives of functions, member functions, functors and lambda expressions
- Supports a large subset of C++ including if statements, for, while loops
- Provides direct functions for the computation of Hessian and Jacobian matrices
- Supports array differentiation, that is, it can differentiate either with respect to whole arrays or particular indices of the array
- Features numerical differentiation support, to be used where automatic differentiation is not feasible

https://clad.readthedocs.io / https://github.com/vgvassilev/clad

Clang Compilation Pipeline. Clad

Clad is a Clang Plugin transforming the AST of the supported languages : C++, CUDA, C, ObjC



Clad can:

- Produce the **AST** and pipe it to the backend
- Decompile that **AST** into code - which is code one can compile with any other compilation pipeline (gcc/ msvc/ etc) and use it by plugging it into one’ s library

```
double f(double x) {
  return x * x;
}
```

```
FunctionDecl f 'double (double)'
|-ParmVarDecl x 'double'
`-CompoundStmt
  `-ReturnStmt
    `-BinaryOperator 'double' '*'
      |-ImplicitCastExpr 'double' <LValueToRValue>
      | `-DeclRefExpr 'double' lvalue ParmVar 'x'
'double'
```

```
FunctionDecl 0x7f7f801dbff8 <<invalid sloc>> <invalid sloc> f_darg0 'double (double)'
|-ParmVarDecl 0x7f7f801dc090 <<invalid sloc>> <invalid sloc> used x 'double'
`-CompoundStmt 0x7f7f801dc3d0 <<invalid sloc>>
  |-DeclStmt 0x7f7f801dc190 <<invalid sloc>>
  | `-VarDecl 0x7f7f801dc118 <<invalid sloc>> <invalid sloc> used _d_x 'double' cinit
  |   `-ImplicitCastExpr 0x7f7f801dc178 <<invalid sloc>> 'double' <IntegralToFloating>
  |     `-IntegerLiteral 0x7f7f801dc0f8 <<invalid sloc>> 'int' 1
  `-ReturnStmt 0x7f7f801dc398 <<invalid sloc>>
    `-BinaryOperator 0x7f7f801dc318 <<invalid sloc>> 'double' '+'
      |-BinaryOperator 0x7f7f801dc298 <<invalid sloc>, T.cpp:3:32> 'double' '*'
      | |-ImplicitCastExpr 0x7f7f801dc268 <<invalid sloc>> 'double' <LValueToRValue>
      | | `-DeclRefExpr 0x7f7f801dc1a8 <<invalid sloc>> 'double' lvalue Var
0x7f7f801dc118 '_d_x' 'double'
      | `-ImplicitCastExpr 0x7f7f801dc280 <col:32> 'double' <LValueToRValue>
      |   `-DeclRefExpr 0x7f7f801dc208 <col:32> 'double' lvalue ParmVar 0x7f7f801dc090
'x' 'double'
      `-BinaryOperator 0x7f7f801dc2f0 <col:30, <invalid sloc>> 'double' '*'
        |-ImplicitCastExpr 0x7f7f801dc2c0 <col:30> 'double' <LValueToRValue>
        | `-DeclRefExpr 0x7f7f801dc1d0 <col:30> 'double' lvalue ParmVar 0x7f7f801dc090
'x' 'double'
        `-ImplicitCastExpr 0x7f7f801dc2d8 <<invalid sloc>> 'double' <LValueToRValue>
          `-DeclRefExpr 0x7f7f801dc1a8 <<invalid sloc>> 'double' lvalue Var
0x7f7f801dc118 '_d_x' 'double'
```

```
double f_darg0(double x) {
  double _d_x = 1;
  return _d_x * x + x * _d_x;
}
```

Clad CUDA Support

```
__device__ __host__ double gauss(double* x, double* p,
                                 double sigma, int dim) {
    double t = 0;
    for (int i = 0; i< dim; i++)
        t += (x[i] - p[i]) * (x[i] - p[i]);
    t = -t / (2*sigma*sigma);
    return std::pow(2*M_PI, -dim/2.0) * std::pow(sigma, -0.5) * std::exp(t);
}
```



```
auto gauss_g = clad::gradient(gauss);
```

```
void gauss_grad(double* x, double* p, double sigma, int dim,
           clad::array_ref<double> _d_x, clad::array_ref<double> _d_p,
           clad::array_ref<double> _d_sigma, clad::array_ref<double> _d_dim)
           __attribute__((device)) __attribute__((host)) {
    double _d_t = 0;
    unsigned long _t2;
    int _d_i = 0;
    clad::tape<double> _t3 = {};
    clad::tape<int> _t4 = {};
    ...........................................................
    for (; _t2; _t2--) {
        double _r_d0 = _d_t;
        _d_t += _r_d0;
        double _r0 = _r_d0 * clad::pop(_t3);
        _d_x[clad::pop(_t4)] += _r0;
        _d_p[clad::pop(_t5)] += -_r0;
        double _r1 = clad::pop(_t6) * _r_d0;
        _d_x[clad::pop(_t7)] += _r1;
        _d_p[clad::pop(_t8)] += -_r1;
        _d_t -= _r_d0;
    }
}
```

Clad can compute the gradient of host/ device functions

CUDA computation kernels can now call Clad defined derivatives

Currently working on:

- **enabling automatic offloading of gradient computations to GPU**
- **differentiating CUDA kernels**

Clad & CUDA as a Service

The demo shows cling usage of clad as a plugin to produce a derivative on the fly and send it to a CUDA kernel for execution

Clad as a Service

Usage of CLAD within the Jupyter Notebook with the help of “xeus-cling” (a Jupyter kernel for C++ based on the C++ interpreter cling)

Clad Integration in ROOT

ROOT is a data analysis software package used to process data in the field of high-energy physics.

Clad has replaced numerical gradient calculations for formula based functions.

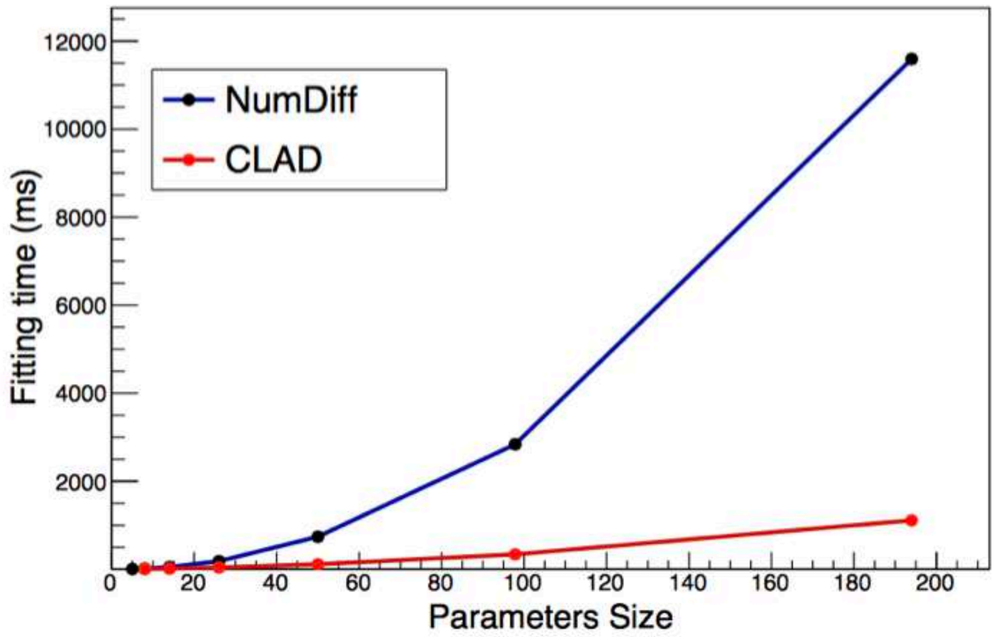
The Clad gradient is then used to compute the gradient of the objective function (χ^2 or negative log-likelihood function) when fitting

$$\chi^2 = \sum_{i=1}^{N} \frac{\left(Y_i - f(x_i, \mathbf{p})\right)^2}{\sigma_i^2}$$

Thus, ROOT fitting class computes $\nabla_{\mathbf{p}}(\chi^2)$ from $\nabla_{\mathbf{p}}(f(x, \mathbf{p}))$ obtained using Clad

Clad Hessian Mode in ROOT
(GSoC 2021- Baidyanath Kundu)

Comparison of fitting time using Clad VS Numerical Diff of objective function - fitting sum of gaussians



Lorenzo Moneta 94th ROOT PPP Meeting

* current implementation still requires one numerical gradient call for second derivatives (when seeding) - higher speedups will be possible when introducing second derivatives computation using Clad

Summary

- Clad uses the source transformation approach by statically analysing the original code to produce a gradient function in the source code language
- Clad can produce the **AST** and pipe it to the backend as well as decompile that **AST** into code. Moreover, one can compile the produced code with any other preferred compilation pipeline (gcc/ msvc/etc), then plug it in one's library and use it
- Continuous effort is put into expanding the support subset of C++, such as support for differentiating *continue* and *break* statements
- The new CUDA support means generated Clad derivatives are now supported for computations on CUDA kernels thus allowing for further optimisation
- The performance results in ROOT show good improvement, however work is ongoing on a set of general benchmarks
- Currently the scheduling procedure requires a certain degree of user input to make it suitable for a hybrid CPU/GPU setup. Our current aim is to fully automate this last step for complete CUDA integration, where the full toolchain process needs to be formalised with both scheduling optimisation and global memory constraints in mind

People

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Initial prototype, Forward Mode
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Ioana Ifrim
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David J. Lange
Benchmarking
Princeton

Parth Arora
Functor objects
GSoC

Baidyanath Kundu
2nd order deriv in ROOT
GSoC

Thank you!

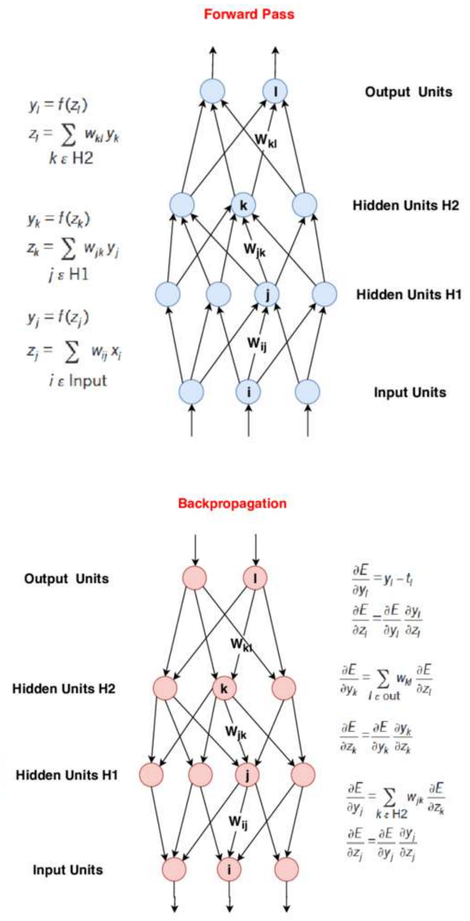
Backup - Clad Features Showcase

Clad Features Showcase

Forward Mode

```
double f(double x, double y) {
  return x * y;
}

int main() {

  auto f_dx = clad::differentiate(f, “x");

  f_dx.dump();

  /* prints:
  double f_darg0(double x,
                 double y) {
      double _d_x = 1;
      double _d_y = 0;
      return _d_x * y + x * _d_y;
  } */
}
```

The independent parameter can be specified either using the parameter name or the parameter index; d_fn_1.execute returns the computed derivative.



Deep Multi Layer Neural Network
Forward/Reverse Pass

Reverse Mode

```
double fn(double x, double y) {
  return x*x + y*y;
}

int main() {

  auto d_fn_2 = clad::gradient(fn, "x, y");

  d_fn_2.dump();

  /* prints:
  void fn_grad(double x, double y, clad::array_ref<double> _d_x,
               clad::array_ref<double> _d_y) {
     double _t2 = x, t3 = x, _t4 = y, _t5 = y;
     double fn_return = _t3 * _t2 + _t5 * _t4;
     goto _label0;
   _label0: {
         double _r0 = 1 * _t2;
         * _d_x += _r0;
         double _r1 = _t3 * 1;
         * _d_x += _r1;
         double _r2 = 1 * _t4;
         * _d_y += _r2;
         double _r3 = _t5 * 1;
         * _d_y += _r3;
     }
  } */
}
```

If no parameter is specified, then the function is differentiated w.r.t all the parameters

Clad Features Showcase

Hessian

```
#include “clad/Differentiator/Differentiator.h"
#include <iostream>

double kinetic_energy(double mass, double velocity) {
  return mass * velocity * velocity * 0.5;
}


int main() {

  // Can manually specify independent arguments
  auto hessian = clad::hessian(kinetic_energy, "mass, velocity”);


  // Creates an empty matrix to store the Hessian in
  // 2 independent variables require 4 elements (2^2=4)
  double matrix[4];

  // Substitutes these values into the Hessian function
  // pipes the result into the matrix variable.
  hessian.execute(10, 2, matrix);

  std::cout<<"Hessian matrix:\n";
  for (int i=0; i<2; ++i) {
    for (int j=0; j<2; ++j) {
      std::cout<<matrix[i*2 + j]<<" ";
    }
    std::cout<<“\n";
  }
}
```

Jacobian

```
#include “clad/Differentiator/Differentiator.h"
#include <iostream>

void fn(double i, double j, double *res) {
  res[0] = i*i;
  res[1] = j*j;
  res[2] = i*j;
}

int main() {


  auto d_fn = clad::jacobian(fn);
  double res[3] = {0, 0, 0};

  // Creates a matrix to store the Jacobian in
  // It will store in this case 6 derivatives
  double matrix[6] = {0, 0, 0, 0, 0, 0};

  // Substitutes these values into the Jacobian function
  // pipes the result into the derivatives variable.
  d_fn.execute(3, 5, res, matrix);

  std::cout<<"Jacobian matrix:\n";
  for (int i=0; i<3; ++i) {
    for (int j=0; j<2; ++j) {
      std::cout<<matrix[i*2 + j]<<" ";
    }
    std::cout<<“\n";
  }
}
```

Both support differentiating w.r.t multiple parameters. Moreover, in both cases, the array which will store the computed Hessian or Jacobian matrix should be passed as the last argument to the call to `CladFunction::execute`.

Newly Supported C++ Constructs

Functors

- functor objects are stateful
- can be used to create configurable algorithms
- calls to functor objects are often inlined by compilers - better performance

```
#include "clad/Differentiator/Differentiator.h"

// A class type with user-defined call operator
class Equation {
  double m_x, m_y;

  public:
  Equation(double x, double y) : m_x(x), m_y(y) {}
  double operator()(double i, double j) {
    return m_x*i*j + m_y*i*j;
  }
  void setX(double x) {
    m_x = x;
  }
};
```

```
  Equation E(3,5);

  // differentiate `E` wrt parameter `i`
  // `E` is saved in the `CladFunction` object `d_E`

  auto d_E = clad::differentiate(E, "i");

  // differentiate `E` wrt parameter `i`
  // `E` is saved in the `CladFunction` object `d_E_ptr`
  auto d_E_ptr = clad::differentiate(&E, "i");
```

Differentiating functor objects in Clad
(GSoC 2021- Parth Arora)

Newly Supported C++ Constructs

Lambda Expressions

- defining an anonymous function object (a *closure*) at the location where it's invoked or passed as an argument to a function

```
#include "clad/Differentiator/Differentiator.h"

auto momentum = [](double mass, double velocity)
{
  return mass * velocity;
};
```

```
//both ways are equivalent
auto d_momentum = clad::differentiate(&momentum, “velocity”);
auto d_momentumRef = clad::differentiate(momentum, “velocity");

//compute derivatives wrt ‘velocity’ when (mass, velocity) = (5,7)
std::cout<<d_momentum.execute(5, 7)<< “\n”;

auto d_momentumGrad = clad::gradient(&momentum);
double d_mass=0, d_velocity=0;

//compute derivatives wrt ‘mass’ and ‘velocity’
//given (mass, velocity) = (5,7)

d_momentumGrad.execute(5, 7, &d_mass, &d_velocity);
std::cout<<d_mass<<“ “<<d_velocity<< “\n”;
```

Differentiating functor objects in Clad
(GSoC 2021- Parth Arora)