C++ as a service — rapid software development and dynamic interoperability with Python and beyond

Interactive C++: cling and clang-repl

Vassil Vassilev
Status. Cling

- Continuing to rebase cling on top of llvm13
- The ppc64 support for Cling is back (we lost it in llvm8).
The document is ready. We are looking forward to your feedback.

- Addressed several comments and still some minor improvements but mostly happy with the current state.
Status. Clad

- A talk by Ioana on “Automatic Differentiation for C++ and Cuda using Clad” at ACAT
- Poster on NeurIPS about Clad
People

Parth Arora
Clad aggregate type support to support libraries such as Eigen (Dec 2021-May 2022)

Garima Singh
AD in RooFit (Jan 2022-Dec 2022)

Baidyanath Kundu
cppyy, libInterOp (Jan 2022-Dec 2022)
Plans

- Prepare a paper about the work we’ve completed.
- Enable error recovery for advanced C++ code (eg template instantiation)
- Accelerate upstreaming clang patches
- Automatically differentiate the CUDA kernels (including computation scheduler)
CaaS Open Projects

- **Patches against clang.git**
  - Implement FileManager uncaching
  - Adapt the user of invalidateCache to its new signature
  - Mark the file entry invalid, until reread
  - Propagate cache flags from LookupFile() to FileManager::getFile()
  - Pass the OpenFile flag also to DirectoryLookup
  - Do not load the source file just to get an irrelevant SourceLoc (ROOT-7111)
  - Allow interfaces to operate on in-memory buffers with no source location info [Pratyush Das]

- Open projects are tracked in our open projects page.
Next Meetings

Monthly Meeting — 13th January, 1700 CET / 0800 PDT

If you want to share your knowledge/experience with interactive C++ we can include presentations at an upcoming next meeting
Thank you!