



Award #: OAC-1931408

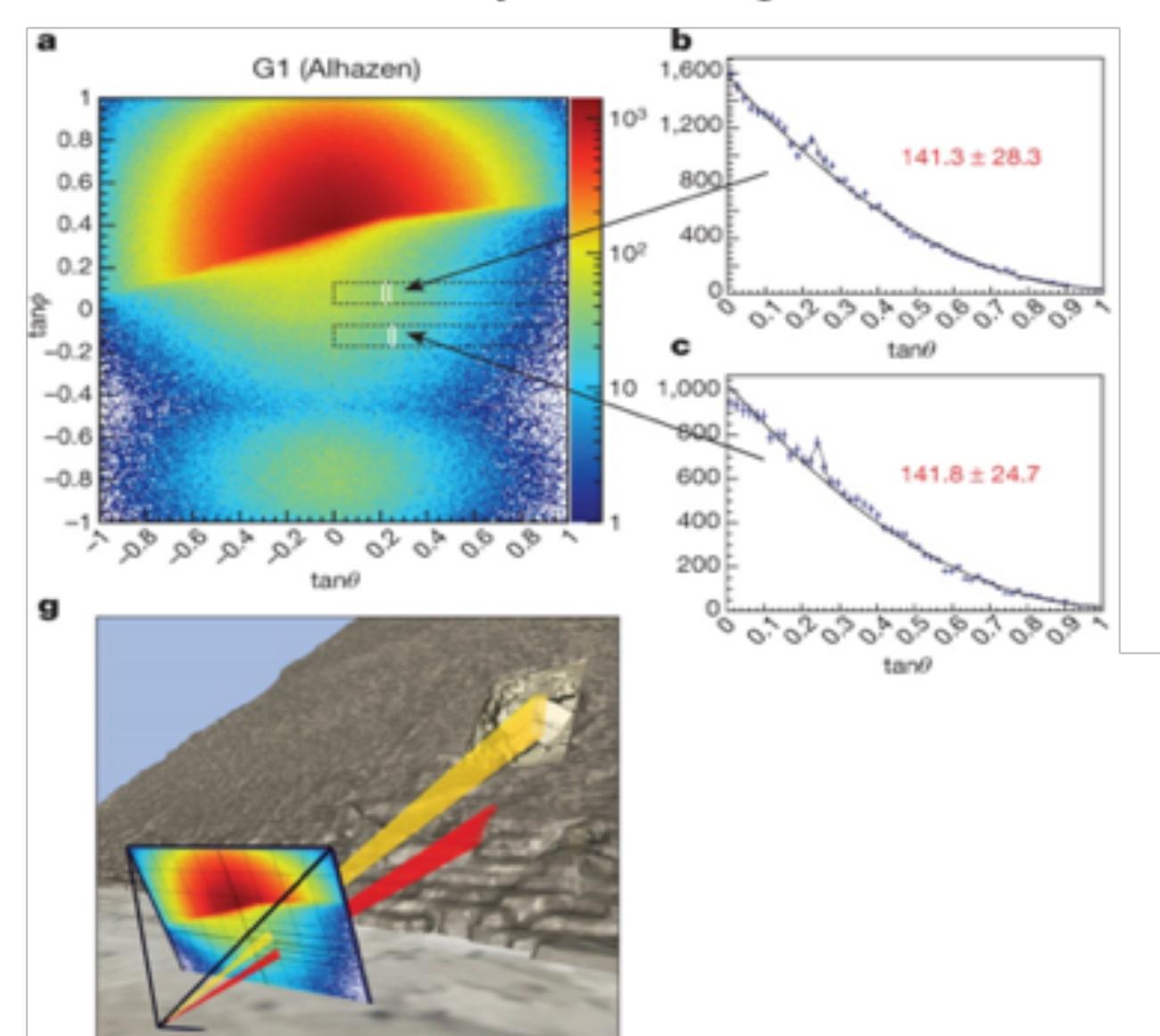
# CSSI Element: C++ as a service - rapid software development and dynamic interoperability with Python and beyond

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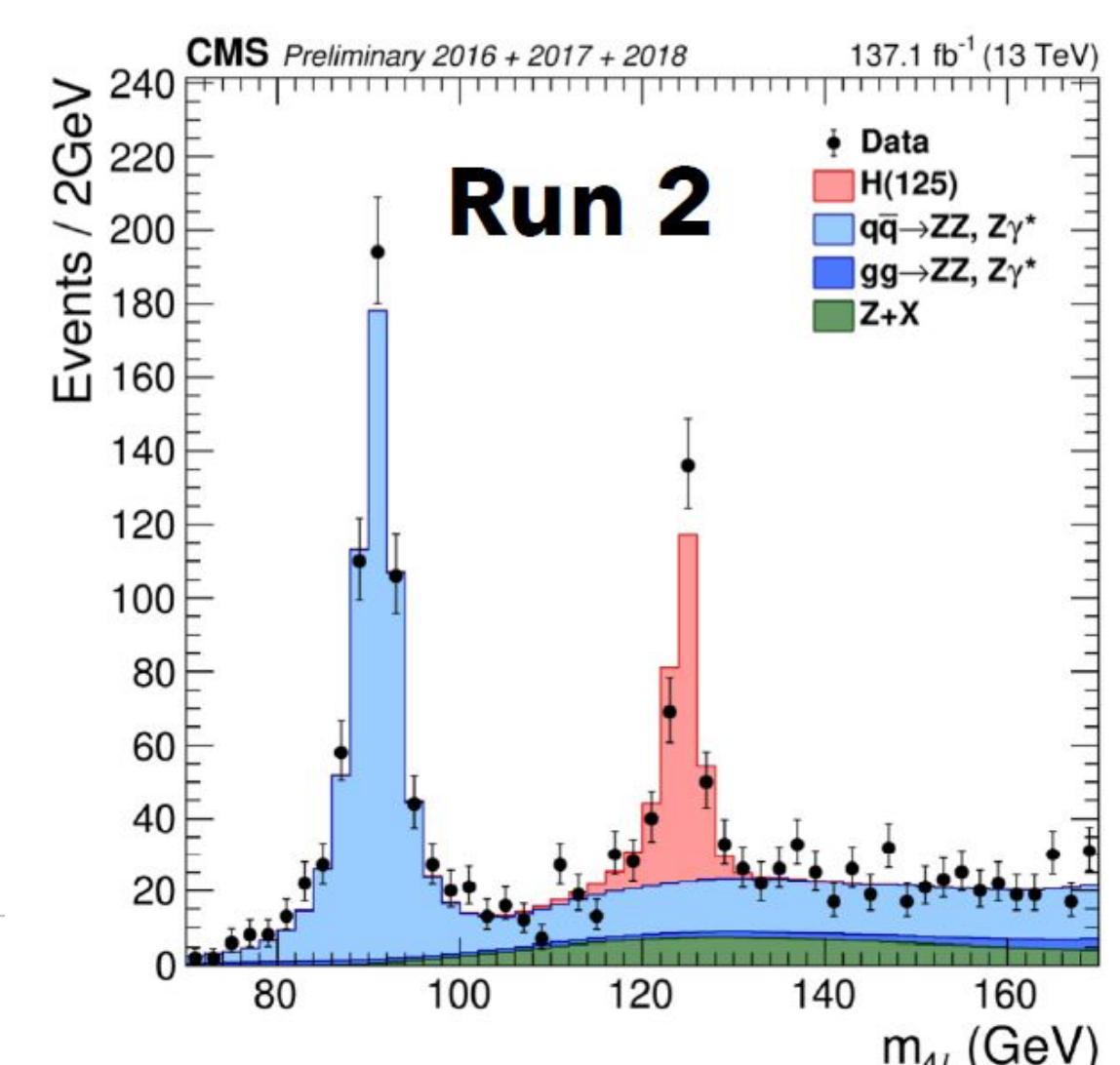
CaaS aims to provide programmers and data scientists a simple and general solution to language interoperability:

- Advance the interpretative technology to provide scientists a state-of-the-art C++ execution environment
- Enable functionality which can provide dynamic, native-like, runtime interoperability between C++ and Python
- Allow seamless utilization of heterogeneous hardware (e.g., hardware accelerators)
- To enable rapid application development even for with a complex codebase

Results of the analysis of the gas detectors



K Morishima et al. *Nature* 552, 386–390 (2017) doi:10.1038/nature24647



```
root [0] cling [1] .x plot.C
(CMSHiggs *) 0x7f87bb523060
cling [2] #include <Math/CladDerivator.h>
cling [3] double pow2(double x) { return x * x; }
cling [4] auto pow2_dx = clang::differentiate(pow2, /*wrapping*/ clang::CladFunctionFalse, double, double> &) @0x1078e1
cling [5] pow2_dx.dump();
The code is: double pow2_darg0(double x) {
    double _d_x = 1;
    return _d_x * x + x * _d_x;
}
cling [6] pow2_dx.execute(42)
(double) 84.000000
```

Our approach is to generalize a high-energy physics analysis tool (“Cling”) to a generally accessible and fully functional tool that is part of LLVM/Clang.

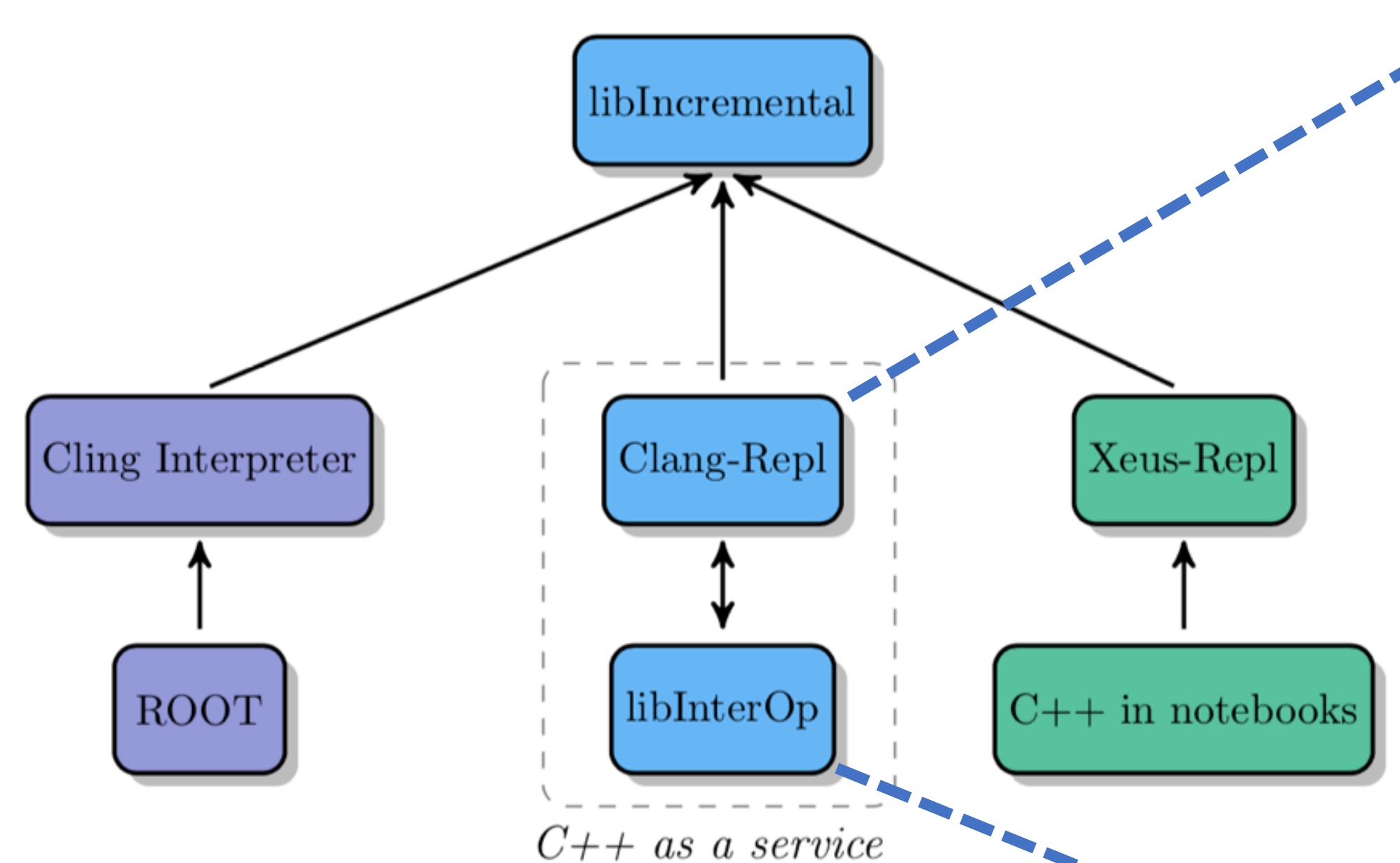
## Initial Science (and beyond) use cases

- Molecular science
- Quantum simulations
- High-energy physics
- Laser particle acceleration
- Training / Education
- Data science applications

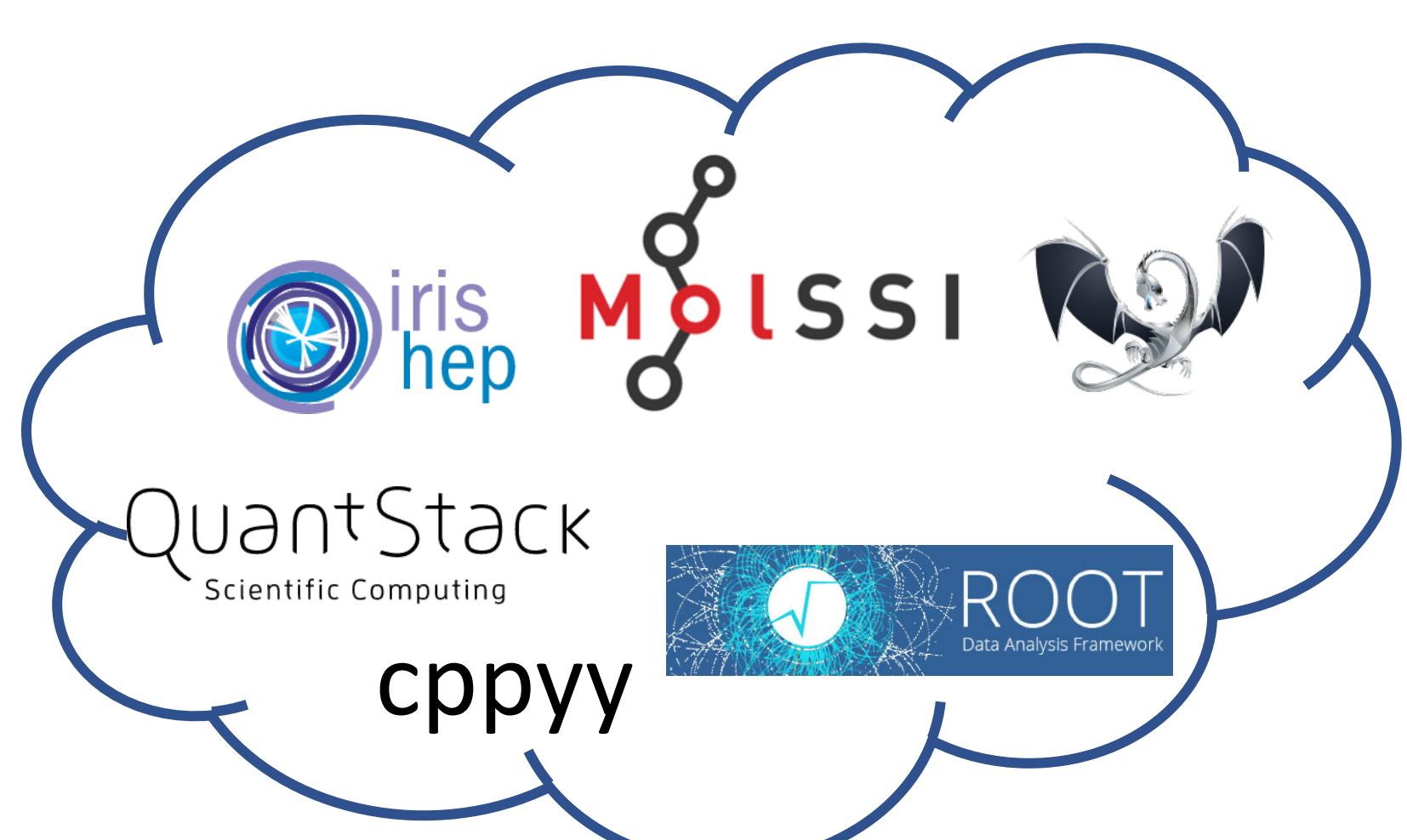
## CaaS programming model

```
In [1]: struct S { double val = 1.; };
In [2]: from libInterop import std
python_vec = std.vector(S)(1)
In [3]: print(python_vec[0].val)
1
In [4]: class Derived(S):
    def __init__(self):
        self.val = 0
    res = Derived()
In [5]: __global__ void sum_array(int n, double *x, double *sum) {
    for (int i = 0; i < n; i++) *sum += x[i];
}
// Init N=1M and x[i] = 1.f. Run kernel on 1M elements on the GPU.
sum_array<<1, 1>>(N, x, &res.val);
```

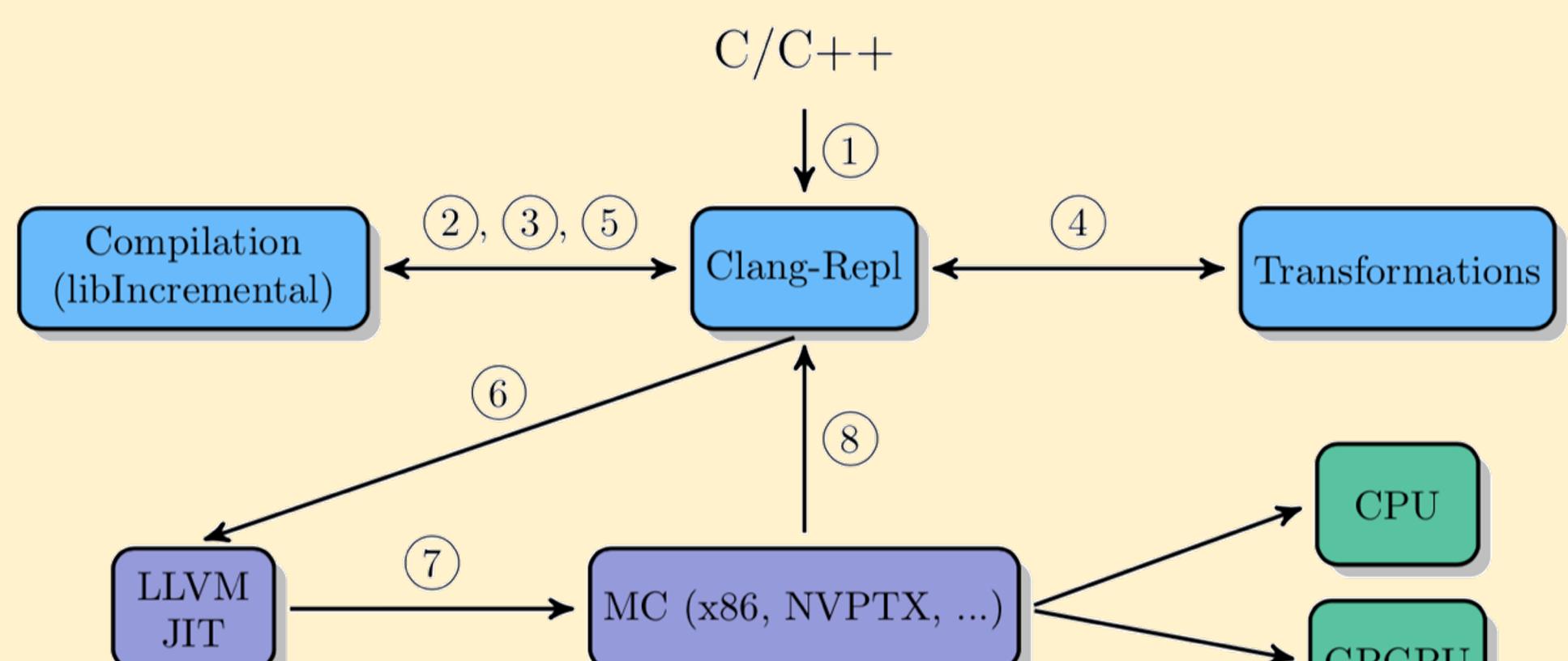
## libIncremental Design



## Initial Collaborators



## Clang-Repl Design



## libInterOp Design

