# **Clang-Repl and Xeus-Clang-Repl documentation**

## **Project Statement**

Project Title: Clang-Repl and Xeus-Clang-Repl documentation

### **Detailed Description:**

### General

• I'll be looking at these technologies from a beginner's perspective, without prior experience with compilers. My technical background will help emulate your typical user who is interested in using or developing these technologies.

#### **Overall Approach**

Note: Following is a sample of document auditing approach, a lot of the references to the Clang documentation below are out of scope for this project.

- **Orientation** session to introduce the technologies (e.g. ROOT, Cling, etc.) that the writer should become familiar with, including **internal and external learning resources.**
- Sprint/Feature Demos to introduce **new features** to a technical audience and capture their responses (and any subsequent changes in feature design as a result).
- Conduct live **walkthroughs** by non-Developer resources (e.g., QA). This will help the writer:
  - Read between the instruction lines, grasp missing context
  - Capture any challenges faced by the non-dev user in **troubleshooting** documentation
- Video Content: Byte-sized (less than 5 minutes) screen-grabs of activities (like installation, configuration, etc.) can be recorded, edited, hosted on YouTube and referenced in documentation (to replace the long, outdated demos).
- **Tools** like ReadTheDocs may be evaluated for improving documentation.
- Knowledge gaps and outdated feature descriptions may be identified after training completion.

### **Specific Document Audit Examples**

- Main page could use some organization. For example, grouping similar topics (e.g., sanitizers), adding brief intros and displaying them in card format (<u>like modern websites</u>).
- Several documents **presume that the reader has prior knowledge** of technologies (e.g., <u>Clad</u>) and other **technical jargon**. This reduces readability, making the content seem denser than it is.
- Relevant terminology may need to be introduced at the beginning of an article.
- Inter-linking articles or context-sensitive help (hover to show tooltip) may also help.
- **Assumptions**/ Pre-requisites should be highlighted in the beginning (<u>like here</u>: It assumes you already know how to compile the code in question...).
- **Topic names** (<u>example</u>) don't always explain what the document teaches.

- **Topic not defined** in introduction (e.g., what is <u>Language Extension</u> needs to be established for a new user, before jumping into feature checks).
- Text in the **Table of Contents** doesn't always match the **Page Headings** (the intent may have been to add more context, but these links look like external links, adding to the confusion).
- Many articles jump right into the action items. **Intros** may be improved by providing context on what an article will help the user learn. **Outros** may help summarize the learnings.
- Need to identify missed opportunities to add context or introduce <u>Terminology</u>.
- Need to identify **incomplete sections** (<u>example</u>).
- Need to identify tasks mixed with documentation content (e.g., 4 instances of <u>TODO</u>).